

shadow3 - Bug #1874

end.xx files

24/01/2014 02:09 PM - Meyer, Bernd

Status: New	Start date: 24/01/2014
Priority: Normal	Due date:
Assignee:	% Done: 0%
Category:	Estimated time: 0.00 hour
Target version:	
Description	
<p>Hi, The info_on_distances and BL-Viewer are producing errors if I have more than 2 OEs in ShadowVui. I discovered, that the newer versions of shadow3 (I am not sure since when this happens) write the end.XX files as binary and then cannot access. The first end.00 and end.01 are ascii-files, end.02 and followed are in binary format!</p> <p>Best regards, Bernd</p>	